



Topic/Objective: Heroes & Hero's Journey	Name: Ms. J
	Class/Period: 9th ELA/3rd Period
	Date: 1/22/21

Essential Question: **What are the steps of the hero's journey?**

Questions:	<p>Notes:</p> <p>HERO'S JOURNEY STEPS</p> <ol style="list-style-type: none">1. Status Quo (normal/ordinary world): "normal" for the hero<ol style="list-style-type: none">a. EX: Shrek's swamp; fantasy forest2. Call to Adventure: Conflict happens -> hero has to leave "normal" world<ol style="list-style-type: none">a. EX: Shrek's swamp is overrun; Shrek has to travel to Duloc to get the rights to his swamp back.3. Supernatural Aid: Mentor figure appears for guidance (usually old/male)<ol style="list-style-type: none">a. EX: Shrek = Donkey4. Crossing the Threshold: Hero leaves "normal" world/ environment in order to resolve a conflict; the "departure"<ol style="list-style-type: none">a. Can be a physical change or mental change (Hero accepts a new responsibility.)b. EX: Shrek leaves the city of Duloc to venture to the Dragon's castle to rescue the princess for Lord Farquaad. He accepts the responsibility of saving the princess.5. Road of Trials: A series of small conflicts where the Hero learns a lesson, gains an experience, and/or makes friends and enemies.<ol style="list-style-type: none">a. EX: Shrek develops friendships with both Donkey and Fiona as they travel back to the city of Duloc. Shrek also makes enemies along the way → Robin Hood6. Approach: Hero experiences doubts/fears/insecurities. Hero also begins to reflect on his journey so far.<ol style="list-style-type: none">a. EX: Shrek begins to feel insecure about his friendship with Donkey and his romantic feelings towards Fiona.7. The Ordeal: The big moment of tension in the Hero's story. (Test of character.)<ol style="list-style-type: none">a. EX: Shrek misunderstands and overhears Fiona and Donkey talking about him. Without confronting them or trusting their friendship, Shrek puts up a wall and goes to get Lord Farquaad to take Fiona away.8. The Reward: Hero is rewarded for their journey/trials. This can be a physical, emotional, or spiritual reward.<ol style="list-style-type: none">a. EX: Shrek is rewarded back the rights to his Swamp by Lord Farquaad.9. Magic Flight: The Hero returns to his "normal" world with his reward.<ol style="list-style-type: none">a. EX: Shrek returns to the swamp. All the fairytale creatures have left.10. Resurrection: Hero is put through one final trial/test. They must consider everything they've learned in their journey so far.<ol style="list-style-type: none">a. EX: Donkey visits Shrek and explains the misunderstanding. Donkey asks Shrek if he is willing to go back and get Fiona.
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	<p>11. Resolution: Hero resolves all the remaining conflicts. Usually, the Hero is victorious.</p>
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a. EX: Shrek interrupts the wedding between Fiona and Lord Farquaad. He fights the guards and tells Fiona he loves her. Fiona shows Shrek her true form, and he understands her now.

12. Return to Status Quo: The Hero returns to their “normal” world, though with a “new normal.” Something has changed about the Hero’s world, usually something good.

a. EX: Shrek returns to the swamp with his best friend and wife, Fiona.



Topic/Objective: Enrique's Journey Notes	Name:
	Class/Period:
	Date: 2/23/21

Essential Question: **What happens in the beginning of Enrique's Journey? What steps of the Hero's Journey can I identify?**

Questions:	<p>Notes:</p> <p>Boy Left Behind: Enrique's mother is Lourdes...</p> <ul style="list-style-type: none"> - Plan to go to the US to send money back!! - Feels upset and guilty - Hard time finding job ... not many <ul style="list-style-type: none"> - Can't afford things for kids <p>Enrique is FIVE years old when she leaves</p> <p>STATUS QUO -> TEGUCIGALPA (setting) -> pg.20</p> <ul style="list-style-type: none"> - Honduras <p>Lourdes plans to only be gone for <u>ONE</u> year</p> <p>Confusion: (Two Year Time Jump!) Enrique is seven years old ...</p> <ul style="list-style-type: none"> - Lives with father and grandmother <p>Enrique and Belky (sister) are feeling angry</p> <ul style="list-style-type: none"> - "How can I be worth anything if my own mother left me?" <p>Time Jump Again!! -> Enrique is TEN years old</p> <ul style="list-style-type: none"> - GMA tells Enrique to start working - E. starts selling fruit ... on run from police because he doesn't have a vendor's license. - Less frequent calling with Mom <p>Lourdes' life is NOT GOOD in the US</p> <ul style="list-style-type: none"> - Boyfriend in US is a JERK ... <ul style="list-style-type: none"> - Lourdes has a girl named Diana in the US - Raising Diana on her own - Jobs <ul style="list-style-type: none"> - Fish-packing place - Fichera -> Works at a bar - Clean houses and offices ... candy wrapping <p>Belk and Enrique figure out about Diana and they are MAD E. asks his mother when she is coming home and Lourdes ignores his question</p> <ul style="list-style-type: none"> - Why? Pride and not enough money <p>CALL TO ADVENTURE (pg. 31)</p> <ul style="list-style-type: none"> - E. decides to go to his mom HIMSELF - E. is 10 years old!!
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Lourdes considers hiring a smuggler

- BUT smugglers are drug addicts and alcoholics
- AND her own smuggler abandoned her

Lourdes also doesn't want Belky and E. in Cali because of the gangs

Rebellion: (Seven Year Time Jump!!)

- E. is 17 years old -> REALLY going to the US now

SUPERNATURAL AID (pg. 49)

- GMA Maria tells him not to go.

E. plan is to call his mom once at the border ...

- Carries her phone number (on paper)
- Also carries \$57

E. plans to try to cross border for ONE YEAR.

CROSSING THE THRESHOLD (pg. 50)

- Leaves porch to find his mom



Topic/Objective: "Facing the Beast" Segment	Name:
	Class/Period:
	Date: 2/25/21

Essential Question: **What happens in EJ Pt. 2? What steps of the Hero's Journey can I identify?**

Questions:	<p>Notes:</p> <p>Facing the Beast</p> <ul style="list-style-type: none"> - E. is trying to cross Rio Suchiate <ul style="list-style-type: none"> - Has trouble swimming - He is between Guatemala and Chiapas ... trying to get on the train <ul style="list-style-type: none"> - This is his 8th time trying - ROAD OF TRIALS (pg. 66-67): E. learns 3 important things in Chiapas <ul style="list-style-type: none"> - Do not take buses - Never ride trains alone - Do not trust anyone - E. waits for train and sleeps in cemetery <ul style="list-style-type: none"> - Police come and find him - Police capture him and other migrant -> take E. to a jail - E. escapes the police by standing on a bike and going over the wall <ul style="list-style-type: none"> - Other migrants help him escape - Escapes bc he hears a train is coming at 10am - E. goes back to cemetery to hide and wait for train <ul style="list-style-type: none"> - E. runs and gets aboard train - Sees another boy having trouble getting on train ... he is successful because other migrants help him <p>A Dreaded Stop</p> <ul style="list-style-type: none"> - E. is on the look out for la migra (agents) - Train is approach La Arrocera -> E. fears this checkpoint because it's hard to hide from agents - E. is caught by agents and runs on top of train to escape <ul style="list-style-type: none"> - Climbs down train and hides in woods - Bandits are in the woods -> they steal from migrants <ul style="list-style-type: none"> - Bandits have partnership with police - Bandits and gangsters are most dangerous <ul style="list-style-type: none"> - Better be with a group of people to be safe!! - To cross checkpoint, E has to ... <ul style="list-style-type: none"> - Avoid bandits - Crawl under barbed-wire fence/gate - Cross over a river/bridge - People of Chiapas treat E. and other migrants ... <ul style="list-style-type: none"> - Don't want to help AT ALL - Curse and taunt at migrants - BUT, someone helps E. They give him ... <ul style="list-style-type: none"> - She gives him food - E. gets back on the train.
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Topic/Objective: "Gifts and Faith" Segment (Suspicion Chapter)	Name:
	Class/Period:
	Date:

Essential Question: What happens in the Suspicion Chapter of Enrique's Journey? What steps of the Hero's Journey can I identify?

Questions:	<p>Notes:</p> <p>Suspicion</p> <ul style="list-style-type: none">- E. is in Mexico City<ul style="list-style-type: none">- People are treating E. and other migrants horribly.- E. is hiding in a pipe from la migra/agents -> waiting for a train that will take him to Texas border<ul style="list-style-type: none">- E. safely gets on the train- E. decides to work to earn some money<ul style="list-style-type: none">- Works for a brickmaker<ul style="list-style-type: none">- Brickmaker is nice bc he offers E. food and shelter- Brickmaker gives E. advice -> don't take train to border town. Ride cars/hitchhike- E. has to get to Rio Grande -> is the river that separates U.S. (Texas) from Mexico- E. gets a driver to take him to the border town<ul style="list-style-type: none">- Driver tells E. to pretend to be his assistant- Did not get stopped.- E. and driver pass safely <p>APPROACH (pg.116) -></p> <ul style="list-style-type: none">- E. reflects on his journey- Worries about getting caught for the 9TH time <ul style="list-style-type: none">- E. finds someone he met on the train (Honduran man)<ul style="list-style-type: none">- Man takes E. to an encampment along the Rio Grande- E. is SO CLOSE<ul style="list-style-type: none">- Sees the US, thinks of Mom, tries to remember what she looked like
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Topic/Objective: "On the Border" Chapter of EJ	Name:
	Class/Period:
	Date:

Essential Question: **What happens to E. on the border? What final steps of the Hero's Journey can I identify?**

Questions:	<p>Notes:</p> <p>On the Border</p> <ul style="list-style-type: none">- E. is at an encampment on the Rio Grande<ul style="list-style-type: none">- The leader of this camp is El Tirindaro (smuggler)- He smuggles people to the US by putting them into tubes and pushing them across the Rio Grande- People at the camp call E. "El Hongo"<ul style="list-style-type: none">- B/c he is quiet ... soaking everything in- Also may be planning- E. has been traveling for 47 days- E. knows that his mom is in North Carolina<ul style="list-style-type: none">- E. needs to get his mom's number (he lost it when he was attacked)- E. makes a plan to get the number<ul style="list-style-type: none">1) Call old boss and tell boss to contact aunt and uncle for Mom's number2) Call boss again to receive that number- E. needs 100 pesos to do this (\$5 in US)- E. decides to wash cars to earn money<ul style="list-style-type: none">- Works near a taco stand- Has to compete with other migrants- E. earns 3 ½ pesos -> from Lady- In total, E. earns 20 pesos (so far)- Taco stand gives E. some food- E. thinks of crossing the Rio Grande alone and people tell him ...<ul style="list-style-type: none">- To not go alone!!!- Tell him to get a guide/buddy/smuggler to help you cross Texas<ul style="list-style-type: none">- Texas has snakes!!- Texas has agents on the look out!!- Texas Americans are shooting at migrants too ... <p>THE ORDEAL -> pg. 141</p> <ul style="list-style-type: none">- E. decides to not go alone- E. decides to hire a smuggler ...<ul style="list-style-type: none">- Decides to hire El Tirindaro b/c he is good at his job!<ul style="list-style-type: none">- Migrants he guides never come back to Mexico!- Charges \$1,200 dollar -> E. is going to ask Mom to pay
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The REWARD -> pg. 142

- E. now has the money to make the two calls

E. makes his two phone calls at the San Jose church

- A priest helps him contact his boss, aunt/uncle
- Uncle gives E. his mom's phone number
- E. runs to go call his mom
- E.'s mom promises to get money together for El Tirindaro

Dark River Crossing

- E. tears up his mothers number b/c he doesn't want agents to find her and deport her
- El Tiriandaro uses a black tube to push E. and others across the river

RESURRECTION -> pg. 151

- Final Trial ... E. worries that he won't make it ...
- E. learns that migrant kids are put in jail for two to three months if caught
- E. and other migrants make it safely to the U.S.

RESOLUTION -> pg. 153

- E. is on US soil
- E. is picked up by Lourdes's boyfriend in Orlando
- E. first meets and sees his younger sister Diana (9 years old)
- E. runs to hug his mother who is asleep in the back of the house

RETURN TO STATUS QUO -. pg.161

- E.'s new normal is him living with his mother

